Caue Marcovich

Game Developer

SUMMARY

I'm a game developer based in São Paulo, Brazil, working in the the game industry for 2 years and as a web developer for 7 years.

I'm always up for a challenge, and looking for meaningful projects. If you have any question, please don't hesitate to contact me. I'm looking forward to hear from you.

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⌂ : **portfolio**

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Experience 💼

Nov 2022 – Jul 2023

Unity Developer at VRGlass

SUMMARY

Experience as a Unity Developer on **Virtual Town**, a metaverse environment for B2B.

- Refactoring and modularization of the project
- Creation of an internal registry server for the company
- Enhancements in multiplayer minigames
- Creation of a sandbox environment for the customer

Oct 2022 – Jan 2023

Unity Developer at Lunic Games Entretenimento Ltda

SUMMARY

Experience as Unity Developer on the game **Star Strikers**.

I was responsible for project *documentation* and the *championship system*.

- Documentation
- Championship system
- Bug fixes

Jun 2021 – May 2022

Unity Developer at Crenix Games

SUMMARY

Development of the game **As Aventuras do Capitão Algodão**, which won the *Best Educational Game* award at *BIG Festival*.

- Dialogue System (including text and voice acting)
- Quests
- Inventory
- Movement with Pathfinding
- UI (programming and minor adjustments only)
- 2 Puzzles

Jul 2018 – Oct 2021

.NET Developer at MadeinWeb

SUMMARY

Experience as a *Web Developer* with a focus on backend.

In the first 10 months, I was allocated to a client to refactor *VB* systems to *.NET*.

Later, I worked in-house at MadeinWeb, contributing to several .NET projects.

Nov 2011 – May 2016

.NET Developer at Level Up!

SUMMARY

Experience as a *.Net Developer* on the company's internal tools and website.

I was also a part of a team with the goal of creating a sales platform in Brazil, now known as **Hype**.

Awards 🏆

Best Educational Game
from Big Festival

SUMMARY

Awarded for the game **As Aventuras do Capitão Algodão** by **Crenix Games**, which I collaborated as the main programmer. The jury consisted entirely of children from GRAAC.

Education 🏛

Jul 2018 – Jun 2020

Associate in Jogos Digitais
from Universidade Cruzeiro do Sul

Jan 2009 – Dec 2010

Certificate Program in Inf. Industrial
from SENAI - Fundação Zerrenner

Skills 🔧

Unity :

| 2D | UI | Editor Scripting | Addressables | More... |

.NET :

| .Net Framework 3.5 ~ 8.0 | .Net Core |

Front End (HTML, CSS, JS + frameworks) :

| HTML | CSS | JS (vanilla) | Jquery | Angular | Vue |

Relational Databases :

| SQL | MySQL | Postgree | Oracle |

NoSQL :

| MongoDB |

Languages 💬

Brazillian : ★★★

English : ★★⯪☆